

## PROMOTION/RELEGATION

Team	Division	Played	Snooker	Dominoes	Possible	Total	Average
Northcote A	1	30	77	57	210	134	63.81%
Wibsey	1	30	75	55	210	130	61.90%
Undercliffe B	1	28	60	52	196	112	57.14%
Upper Bolton A	1	30	55	59	210	114	54.29%
Idle Cricket	1	30	47	67	210	114	54.29%
Idle WMC	1	30	46	66	210	112	53.33%
Fields	1	30	66	43	210	109	51.90%
Carr Lane A	1	30	44	65	210	109	51.90%
Tong	1	28	48	53	196	101	51.53%
Thornton A	1	30	44	61	210	105	50.00%
ShIPLEY Social	1	30	48	53	210	101	48.10%
Cullingworth A	1	30	49	51	210	100	47.62%
Calverley A	1	30	53	46	210	99	47.14%
Carr Lane B	1	30	57	39	210	96	45.71%
<b>Thornton B</b>	<b>1</b>	<b>30</b>	<b>51</b>	<b>43</b>	<b>210</b>	<b>94</b>	<b>44.76%</b>
<b>Greengates</b>	<b>1</b>	<b>30</b>	<b>42</b>	<b>46</b>	<b>210</b>	<b>88</b>	<b>41.90%</b>
<b>Cullingworth B</b>	<b>1</b>	<b>30</b>	<b>45</b>	<b>34</b>	<b>210</b>	<b>79</b>	<b>37.62%</b>
<b>ShIPLEY Bowls B</b>	<b>1</b>	<b>30</b>	<b>31</b>	<b>48</b>	<b>210</b>	<b>79</b>	<b>37.62%</b>
<b>Undercliffe A</b>	<b>2</b>	<b>30</b>	<b>71</b>	<b>63</b>	<b>210</b>	<b>134</b>	<b>63.81%</b>
<b>Tyresal</b>	<b>2</b>	<b>30</b>	<b>62</b>	<b>67</b>	<b>210</b>	<b>129</b>	<b>61.43%</b>
<b>Queensbury</b>	<b>2</b>	<b>30</b>	<b>61</b>	<b>68</b>	<b>210</b>	<b>129</b>	<b>61.43%</b>
<b>Calverley B</b>	<b>2</b>	<b>30</b>	<b>63</b>	<b>61</b>	<b>210</b>	<b>124</b>	<b>59.05%</b>
Owlet Hall A	2	28	61	48	196	109	55.61%
Allerton	2	28	54	48	196	102	52.04%
Lilycroft	2	30	62	47	210	109	51.90%
Victoria A	2	28	60	40	196	100	51.02%
Victoria B	2	30	51	56	210	107	50.95%
Shroggs A	2	30	64	38	210	102	48.57%
Northcote B	2	30	35	67	210	102	48.57%
Girlington B	2	30	47	52	210	99	47.14%
Girlington A	2	30	44	54	210	98	46.67%
Owlet Hall B	2	30	57	36	210	93	44.29%
Shroggs B	2	30	43	49	210	92	43.81%
ShIPLEY Bowls A	2	30	44	46	210	90	42.86%
Idle & Thackley	2	30	28	55	210	83	39.52%
Upper Bolton B	2	28	24	36	196	60	30.61%
		<b>1068</b>	<b>1869</b>	<b>1869</b>	<b>7476</b>	<b>3738</b>	<b>50.00%</b>

N.B. When the Average is equal, the positions are decided on SNOOKER points