

YORKSHIRE BILLIARDS & SNOOKER ASSOCIATION

Inter-District Rules.

1. All Y.B & S.A. Affiliated Districts can enter Snooker and/or Billiards teams.
2. All games must be played on standard tables, using approved balls and under current rules published by the W.P.B. & S.A. and the I.B. & S.F.
3. To be eligible to play for a team a player must be non-professional and a registered member of a club in the league or association of the District that is affiliated to the Y.B. & S.A. which he/she intends to represent. He/she must be a registered member of that club on or before the start of the season.
4. A player cannot play for more than one team in the same season.
5. A team wishing to postpone a fixture should notify their opponents and results secretary giving at least three days notice otherwise penalties could be imposed.(see rule 9)
The team postponing the fixture may be asked to meet any reasonable expenses incurred by their opponents.
6. Snooker teams will consist of three players. Each player will play two consecutive frames per game. One point will be awarded for each frame win making six points available per match.
7. Billiards teams will consist of three players. Each player will play one game of 200 points up. Two points for each game win and a further one point for the higher aggregate score making seven points available.
8. The League will be organised into an appropriate number of divisions according to the number of entries. Fixtures and contact names will be provided.
9. All matches should be played on the designated weekend. The home team has final choice of Saturday or Sunday. If exceptional circumstances prevent the match being played on time it should be re-arranged preferably for before, but not more than fourteen days after. Failure to comply could incur a penalty fine not less than £10 and/or loss of points in the current season or the start of the next season.
- THE FINAL ROUND OF FIXTURES MUST BE PLAYED ON THE DESIGNATED WEEKEND.**
10. Playing a fixture and then doubling points to avoid playing the return is not allowed.
11. Play will commence at 19:30 unless agreed otherwise by the teams involved.
12. The home captain will present his team in playing order 1-2-3 to the away captain who will then have the responsibility of making the pairings. Play will then proceed, usually on one table.
13. It is the home team's responsibility to make contact and give details of venue and any special/helpful information to the away team. Contact must be made at least seven days before the match.
14. It is the home team's responsibility to arrange referees and send in results as soon as possible.
15. In the event of a tie for a crucial position, the order will be wins, wins/draws, head to heads and if this is also tied a neutral play-off will be arranged.
16. Any player suspended from playing in their local league or association will automatically be suspended from playing in all Y.B. & S.A. tournaments for the duration of the local suspension.
17. Dress code for all Inter District league matches should be Trousers, Collared Shirt or Polo, Shoes, but under no circumstances should Jeans, trainers/pumps, Tshirts be worn. It will be at the discretion of the Referee whether a player is allowed to play under these rules. Failure to adhere to these rules could result in a fine and/or points deduction.
18. The Association both requires and expects that all playing obligations are fulfilled irrespective of league positions. This is regarded as a common courtesy to all concerned, not least our sponsors.

The Y.B.& S.A. Inter-District League 2015/2016 is kindly sponsored by the Northern Snooker Centre.